

FHEEL CONCEPTS

Presents



HOLD ON

*An immersive experience in virtual reality
into the world of aerial circus artists*

SYNOPSIS

I chose silks because I chose the sky.

“The state of suspension is a place of risk; a place to confront your fears in order to understand that your fears are simply a projection of your mind. Fear is a funny thing, as much as it can block us and keep us from doing what we want, it can be the thing that saves us. It’s a constant search for balance.”

Corinne Linder

The notions of risk and injury are a constant burden for circus artists. So what happens when you have pushed your limit too far? How to continue living through your passion?

More than a VR film, HOLD ON is a physical experience. Based on Corinne Linder’s life experiences, a fall of 6 meters, Hold On transports viewer-user into the world of aerial disciplines. An opportunity to discover the different sensations usually experienced by artists on stage: the notion of risk, joy and adrenaline.

“This is an invitation for the viewer-users to feel, for just an instant, the fragility of the moment. A moment when the fall seems inevitable, and which, when it occurs, suspends us forever in the beauty of the moment.”

User Expérience :

Equipped with virtual reality headsets, HOLD ON transports its users into the world of aerial disciplines. It’s an emotional adventure from backstage to the performance itself, seen through the eyes of an aerial artist. Feel the adrenaline rush through your body when you look down and find yourself suspended 10 meters above the ground, in front of the audience.

*Created and directed by Corinne Linder
in collaboration with Amaury La Burthe (Novelab/AudioGaming)*

INFORMATIONS

Genre : Virtual Reality & Circus

Length of the film : 15 min

Length of the experience (session) : 30 min (+ 15 min disinfection)

Age : 8 years old and up

Audience : 120 persons / day

The adaptable format allows presentations both inside and outside (weather permitting).

The show is not suitable for people with epilepsy.

STATEMENT OF INTENT - Corinne Linder

“Virtual reality gives us experiences that are almost as authentic as real life. People remember VR not as something they have seen, but rather as something they have experienced” Alvin Kelley (May 2016)

Thanks to the medium of virtual reality, I have the opportunity to augment the experience of contemporary circus for my audience. What preliminary drew me to this technology was its capacity to give strong physical sensations to the user. It provides possibilities to reveal new points of view and sensations, inaccessible in the real world. A chance to change their place from passive viewers to take my place on the stage, in the center of the action, to make them feel the sensations of height I have experienced as an aerial artist; and how, this state of suspension, this place of vertical expression, is a world apart in itself.

TECHNOLOGICAL APPROACH

The integration of the technology from the beginning of the project allows us to serve the narrative and immersive themes. HOLD ON is a 360° monoscopic film, VFX (with post-production visual effects) and Ambisonic sound. An important component of the film is the sound, which highlights the movements of the circus performers and its effects. This work was created together with Amaury la Burthe, using binaural 3D sound landscape. This was made possible with the support of the Ministère de la Culture et de la Communication on the ‘Services Numériques Innovants’ (SNI).



FORMAT OF PRESENTATION

Mobile and adaptable in various spaces we offer three different version of formats of installation. Thus depending on performance venue.

Scenography :

Using rotating chairs and a rope installation on the floor, each spectator has their space to safely interact with the 360° content. They will be able to alternate being seated or standing to favor movement in space.

Below trailer made technical riders per types of venues :

- Theater / exhibition / museums
- Schools / libraries
- Outdoor

Audience experience :

The experience is seen through a VR headset, distributed to the audience when entering the presentation space.

During the experience a circus performer will be present and in physical interaction with the audience using Mixed Reality*



* Mixed Reality: manipulation of objects with VR films in order to increase sensory immersion.

An example of a daily schedule (tailor made for each event) :

The audience is asked to arrive 5 minutes before the start of the performance.

Session n°1 : 10.00-10.30

Session n°2 : 10.45-11.15

Session n°3 : 11.30-12.00

Charging VR gear and lunch-break :12.15-14.00

Session n°5 : 14.00-14.30

Session n°6 : 14.45-15.15

Session n°7 : 15.30-16.00

Changing VR Headsets : 16.15 - 17.00

Session n°8 : 17.00-17.30

Session n°9 : 17.45-18.15

(30 min experience + 15 min disinfection)

GENERAL INFORMATION

The performance is ongoing. An arrangement for the rotation of the audience is adapted for each space and performance venue.

- Performed 8-10 times per day // supplementary session possible for extra cost
- A break of 2 hours is required once a day
- 45 min break is required after 3 sessions

TECHNICAL REQUIREMENTS

For the quality of the visual experience the show is preferably performed Indoors (room / studio), in a low light and preferably quiet space. Adaptation for outdoor spaces is possible, but the performance space needs to be protected from the rain and placed in a space with maximum protection from sunlight (shade).

OBS. Good 4G connection is required

HOLD ON NOMADIC CIRCUS VR

Team arrival D-1 if more than 4 hours of journey travelling from Toulouse. Less than 4 h of journey: arrival team day D.

Team departure 3 hours after last session

Team on site : 1 artist & 1 technician

Stage dimensions required :

For an audience of 10 : 6m x 6m

For an audience of 15 : 7m x 7m

(For a bigger audience per session, please contact us)

Equipment asked to be provided by the organizer

- 2 tables (minimum : 75cm x 160cm)
- 2 small tables
- 10-15 rotating chairs
- 1 sound system
- cables & multiplugs



Imaginarium | Festival Internacional de Teatro de Rua (PT)



University library, Université Toulouse II Jean Jaurès

DISTRIBUTION LIVE PERFORMANCE

Corinne LINDER : artistic director

Marjolaine GRENIER : general technician

Sanna VELLAVA (replacer)

Nicolas QUETELARD (replacer)



Note d'été Festival, Laréole Castle (FR)

DISTRIBUTION VR MOVIES

Artists in film

Corinne LINDER

Regina BAUMANN

Natalie OLEINIK

Marina MEZZOGIORNO-BROWN

Sanna VELLAVA

Antoine TERRIEUX

Author & Film director

Corinne LINDER

Production

Charlotte WION with the help of Corinne LINDER

Postproduction

Novelab

Sound

Thomas COUCHARD

VFX & visual

Dimitri SOURZAC

Camera movements

Antoine TERRIEUX (Blizzard Concepts)

Director of photography

Theo KAVADIS

Aerial choreographer

Heini KOSKINEN

Dramaturge

Sanna VELLAVA



Kerava library, Finland

TOUR CONDITIONS

- Performance venue not to exceed 27°C and not in direct sunlight
- A good 4G connection
- A person from the organizer present to help with the reception of the audience.
- Catering ; coffee, tea, water and fruits along the day of performance.

PRICES (one day incl. 8 sessions)

HOLD ON Nomadic Circus VR

- 1 day : 1800 € (HTT)
- 2 days : 3000 € (HTT)
- 3 days : 4400 € (HTT)

Costs paid by the organizer:

- Round trip by car/van from Toulouse (kilometric allowances at € 0.72 / km)
or by train/flight with 6 suitcases of 23 kg
- Accommodation on site (2 single rooms)
- Hot meals on the road and on site



BOOKINGS

diff.fheelconcepts@gmail.com

ADMINISTRATION

bureau.toutart@gmail.com

TECHNICAL INFORMATION

technique.fheelconcepts@gmail.com



FOR MORE INFORMATION

www.fheelconcepts.com

Trailer : <https://vimeo.com/434359719>



Su [Les Substances](#)



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